

Mission	Deck	Pay	Number Files	Target System Difficulty	Rating	Components	Nodes	Cards
Steal File	Blue	\$ 1,000	1	Blue	5	6	1	5
Shutdown System	Blue	\$ 500		Blue	5	6	1	5
Delete File	Blue	\$ 500	1	Blue	5	6	1	5
Steal File	Blue	\$ 1,500	1	Green	8	7	1	3
Shutdown System	Blue	\$ 750		Green	8	7	1	3
Delete File	Blue	\$ 1,000	1	Green	8	7	1	3
								24
Steal File	Green	\$ 1,500	2	Blue	5	6	1	2
Shutdown System	Green	\$ 500		Blue	5	6	1	2
Delete File	Green	\$ 750	2	Blue	5	6	1	2
Steal File	Green	\$ 2,000	2	Green	8	7	1	5
Shutdown System	Green	\$ 750		Green	8	7	1	5
Delete File	Green	\$ 1,000	2	Green	8	7	1	5
Steal File	Green	\$ 2,500	2	Yellow	10	8	1	3
Shutdown System	Green	\$ 1,000		Yellow	10	8	1	3
Delete File	Green	\$ 1,250	2	Yellow	10	8	11	3
								30
Steal File	Yellow	\$ 3,000	3	Green	8	7	1	2
Shutdown System	Yellow	\$ 750		Green	8	7	1	2
Delete File	Yellow	\$ 1,000	3	Green	8	7	1	2
Edit File	Yellow	\$ 2,000	2	Green	8	7	1	2
Run Program	Yellow	\$ 2,500		Green	8	7	1	2
Steal File	Yellow	\$ 4,000	3	Orange	13	8	2	3
Shutdown System	Yellow	\$ 1,250		Orange	13	8	2	3
Delete File	Yellow	\$ 1,500	3	Orange	13	8	2	3
Edit File	Yellow	\$ 3,000	2	Orange	13	8	2	3
Run Program	Yellow	\$ 3,500		Orange	13	8	2	3
Steal File	Yellow	\$ 3,500	3	Yellow	10	8	2	5
Shutdown System	Yellow	\$ 1,000		Yellow	10	8	2	5
Delete File	Yellow	\$ 1,250	3	Yellow	10	8	1	5
Edit File	Yellow	\$ 2,500	2	Yellow	10	8	1	5
Run Program	Yellow	\$ 3,000		Yellow	10	8	2	5
								50
Steal File	Orange	\$ 4,500	4	Orange	13	8	2	5
Shutdown System	Orange	\$ 1,500		Orange	13	8	2	5
Delete File	Orange	\$ 1,750	4	Orange	13	8	2	5
Edit File	Orange	\$ 3,500	3	Orange	13	8	2	5
Run Program	Orange	\$ 4,000		Orange	13	8	2	5
Shutdown I/O Port	Orange	\$ 4,500		Orange	13	8	2	5
Steal File	Orange	\$ 5,000	4	Red	15	10	2	3
Shutdown System	Orange	\$ 1,750		Red	15	10	2	3
Delete File	Orange	\$ 2,000	4	Red	15	10	2	3
Edit File	Orange	\$ 4,000	3	Red	15	10	2	3

Mission	Deck	Pay	Number Files	Target System Difficulty	Rating	Components	Nodes	Cards
Run Program	Orange	\$ 4,500		Red	15	10	2	3
Shutdown I/O Port	Orange	\$ 5,000		Red	15	10	2	3
Steal File	Orange	\$ 4,000	4	Yellow	10	8	2	2
Shutdown System	Orange	\$ 1,250		Yellow	10	8	2	2
Delete File	Orange	\$ 1,500	4	Yellow	10	8	2	2
Edit File	Orange	\$ 3,000	3	Yellow	10	8	2	2
Run Program	Orange	\$ 3,500		Yellow	10	8	1	2
Shutdown I/O Port	Orange	\$ 4,000		Yellow	10	8	1	2
								60
Steal File	Red	\$ 6,000	5	Black	18	12	3	3
Shutdown System	Red	\$ 2,250		Black	18	12	3	3
Delete File	Red	\$ 2,500	5	Black	18	12	3	3
Edit File	Red	\$ 5,000	4	Black	18	12	3	3
Run Program	Red	\$ 5,500		Black	18	12	3	3
Shutdown I/O Port	Red	\$ 6,000		Black	18	12	3	3
Steal File	Red	\$ 5,000	5	Orange	13	8	2	2
Shutdown System	Red	\$ 1,750		Orange	13	8	2	2
Delete File	Red	\$ 2,000	5	Orange	13	8	2	2
Edit File	Red	\$ 4,000	4	Orange	13	8	2	2
Run Program	Red	\$ 4,500		Orange	13	8	2	2
Shutdown I/O Port	Red	\$ 5,000		Orange	13	8	2	2
Steal File	Red	\$ 5,500	5	Red	15	10	2	5
Shutdown System	Red	\$ 2,000		Red	15	10	2	5
Delete File	Red	\$ 2,250	5	Red	15	10	2	5
Edit File	Red	\$ 4,500	4	Red	15	10	2	5
Run Program	Red	\$ 5,000		Red	15	10	2	5
Shutdown I/O Port	Red	\$ 5,500		Red	15	10	2	5
								60
Steal File	Black	\$ 6,500	6	Black	18	12	3	5
Shutdown System	Black	\$ 2,500		Black	18	12	3	5
Delete File	Black	\$ 2,750	6	Black	18	12	3	5
Edit File	Black	\$ 5,500	5	Black	18	12	3	5
Run Program	Black	\$ 6,000		Black	18	12	3	5
Shutdown I/O Port	Black	\$ 6,500		Black	18	12	3	5
Steal File	Black	\$ 6,000	6	Red	15	10	2	3
Shutdown System	Black	\$ 2,250		Red	15	10	2	3
Delete File	Black	\$ 2,500	6	Red	15	10	2	3
Edit File	Black	\$ 5,000	5	Red	15	10	2	3
Run Program	Black	\$ 5,500		Red	15	10	2	3
Shutdown I/O Port	Black	\$ 6,000		Red	15	10	2	3
								48

Perk	Effect	Card Count
Extra Money 1	Start with an additional \$500.	2
Extra Money 2	Start with an additional \$750.	2
extra Money 3	Start with an additional \$1000.	1
Programming Guru	Software costs are 25% less.	1
Tactical Genius	+1 to Attack Skill.	2
Defensive Master	+1 to Defense Skill.	2
CyberNinja	+1 to Stealth Skill.	2
Analytical Genius	+1 to Analyze Skill.	2
Old School Programmer	+1 to Hacking Skill.	2
Inherited Rig	Add a Rating 1 Coprocessor.	1
Software Cache	Start with Anti-Virus (1).	1
Healthy	Start with +1 Health	1
Quick Mind	Start with +1 Mental Quickness	1

Type	Grade	Rating	Count	Action	Effect
Sentry	Blue	1	5	Queries user.	Sounds Alarm
Probe	Blue	1	5	Queries user. Travels to adjoining nodes.	Sounds Alarm
Attack (White)	Blue	1	4	Queries user.	Attacks Avatar
Firewall	Blue	1	4	Prevents access.	Sounds Alarm
Datamine	Blue	1	2	Attacks user when downloaded.	Attacks Computer
			20		
Sentry	Green	3	4	Queries user.	Sounds Alarm
Probe	Green	3	4	Queries user. Travels to adjoining nodes.	Sounds Alarm
Attack (White)	Green	3	4	Queries user.	Attacks Avatar
Firewall	Green	3	4	Prevents access.	Sounds Alarm
Tracer	Green	3	2	Attempts to trace the user's system.	Increases Heat
Datamine	Green	3	2	Attacks user when downloaded.	Attacks Computer
			20		
Sentry	Yellow	5	3	Queries user.	Sounds Alarm
Probe	Yellow	5	3	Queries user. Travels to adjoining nodes.	Sounds Alarm
Attack (White)	Yellow	5	3	Queries user.	Attacks Avatar
Attack (Gray)	Yellow	5	3	Attacks user.	Attacks Computer
Firewall	Yellow	5	3	Prevents access.	Sounds Alarm
Tracer	Yellow	5	2	Attempts to trace the user's system.	Increases Heat
Datamine	Yellow	5	3	Attacks user when downloaded.	Attacks Computer
			20		
Sentry	Orange	7	2	Queries user.	Sounds Alarm
Probe	Orange	7	3	Queries user. Travels to adjoining nodes.	Sounds Alarm
Attack (White)	Orange	7	2	Queries user.	Attacks Avatar
Attack (Gray)	Orange	7	4	Attacks user.	Attacks Computer
Firewall	Orange	7	3	Prevents access.	Sounds Alarm

Type	Grade	Rating	Count	Action	Effect
Tracer	Orange	7	2	Attempts to trace the user's system.	Increases Heat
Trace & Burn (Gray)	Orange	7	1	Attempts to trace the user's system.	Increases Heat & attacks Computer
Datamine	Orange	7	3	Attacks user when downloaded.	Attacks Computer
			20		
Sentry	Red	10	2	Queries user.	Sounds Alarm
Probe	Red	10	3	Queries user. Travels to adjoining nodes.	Sounds Alarm
Attack (Gray)	Red	10	4	Attacks user. Half damage is applied to computer.	Attacks Computer
Firewall	Red	10	4	Prevents access.	Sounds Alarm
Tracer	Red	10	2	Attempts to trace the user's system.	Increases Heat
Trace & Burn (Gray)	Red	10	2	Attempts to trace the user's system.	Increases Heat & attacks Computer
Datamine	Red	10	3	Attacks user when downloaded.	Attacks Computer
			20		
Sentry	Black	15	2	Queries user.	Sounds Alarm
Probe	Black	15	2	Queries user. Travels to adjoining nodes.	Sounds Alarm
Attack (Black)	Black	15	5	Attacks user.	Attacks Player
Firewall	Black	15	4	Prevents access.	Sounds Alarm
Trace & Burn (Gray)	Black	15	3	Attempts to trace the user's system.	Increases Heat & attacks Computer
Trace & Burn (Black)	Black	15	1	Attempts to trace the user's system.	Increases Heat & attacks player
Datamine	Black	15	3	Attacks user when downloaded.	Attacks Computer

Program	Type	Target	Effect		Cost		Cost		Cost		Cost		Cost		Cost		Cost		Cost		Cost		
File Scan	Analyze	Data	Used to scan programs and files in Data Stores	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Node Scan	Analyze	Node	Used to find stealthed ICE and players	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Port Scan	Analyze	Node, Firewall	Scans I/O ports. Also bypasses Firewalls	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Anti-Virus	Attack	Datamines	Attacks Datamines	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Attack	Attack	ICE	Attacks ICE	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Virus	Attack	ICE	Slow acting attack program.	1	50	2	100	3	200	4	300	5	500										
Armor	Defense	Self	Defends against ICE attacks	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Data Bomb	Defense	Node	Confuses enemy ICE.	1	50	2	100	3	200	4	300	5	500										
Encryption	Defense	Self	Provides defense against Trace attacks	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Shield	Defense	Self	Provides extra defense against ICE attacks	1	50	2	100	3	200	4	300	5	500										
Cloak	Stealth	Self	Prevents ICE from seeing you.	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Deceive	Stealth	ICE, Firewall	Presents fornt of a legitimate user	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Proxy	Stealth	Trace	Hides your location. Defends against Trace	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000
Silence	Stealth	Node	Prevents alarms from being sounded	1	25	2	50	3	100	4	150	5	250	6	350	7	500	8	650	9	800	10	1000

Tile	Type	Connections	Count
CPU	CPU	6	1
Network Node	Node	2	1
Secondary CPU	CPU	6	2
Coprocessor	CPU	3	6
Data Storage	Node	3	12
I/O Port	Node	2	6
Router	Node	2	4
Bus	Bus	2	12
Minor Bus Junction	Bus	3	6
Major Bus Junction	Bus	6	3

49

12%
24%
12%
8%
24%
12%
6%
100%

Card	Type	Color	Value	Card Count	Notes
Null Data	File	Blue	0	39	
Pay Data	File	Blue	50	10	
Special	Program	Blue	0	1	Upgrade 1 software of choice.
Null Data	File	Green	0	35	
Pay Data	File	Green	100	13	
Special	Program	Green	0	1	Upgrade 1 software of choice.
Special	Password	Green	0	1	Bypass 1 ICE, then discard.
Null Data	File	Yellow	0	31	
Pay Data	File	Yellow	150	15	
Special	Program	Yellow	0	2	Upgrade 1 software of choice.
Special	Password	Yellow	0	1	Bypass 1 ICE, then discard.
Special	Source Code	Yellow	0	1	Next purchase of software is 1/2 price.
Null Data	File	Orange	0	25	
Pay Data	File	Orange	200	20	
Special	Program	Orange	0	2	Upgrade 1 software of choice.
Special	Password	Orange	0	2	Bypass 1 ICE, then discard.
Special	Source Code	Orange	0	1	Next purchase of software is 1/2 price.
Null Data	File	Red	0	19	
Pay Data	File	Red	300	25	
Special	Program	Red	0	2	Upgrade 1 software of choice.
Special	Password	Red	0	2	Bypass 1 ICE, then discard.
Special	Source Code	Red	0	2	Next purchase of software is 1/2 price.
Null Data	File	Black	0	5	
Pay Data	File	Black	350	37	
Special	Program	Black	0	3	Upgrade 1 software of choice.
Special	Password	Black	0	3	Bypass 1 ICE, then discard.
Special	Source Code	Black	0	2	Next purchase of software is 1/2 price.